



City of the Gods (Dungeons and Dragons: Blackmoor Module DA3)

By Dave L. Arneson, David J. Ritchie

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Set amidst the blistered salt flats of the Valley of the Ancients, the City of the Gods is a strange and deadly metal metropolis whose powerful guardians do not welcome intruders. Yet it is to this place of deadly menace that Blackmoor's leaders now send a daring expedition - to bargain for aid in the coming wars - or to steal the magic of the gods.

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